

LEVINE ZENG

FOOTWEAR DESIGNER

LOCATION

Los Angeles / Shenzhen

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WEBSITE

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LINKEDIN

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INSTAGRAM

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LANGUAGE

Mandarin / Native
English / Fluent

INTERESTS

- Sneaker Culture
- Vintage Culture
 - Basketball
 - Fashion

EDUCATION

- **ArtCenter College of Design**
Bachelor of Science, Product Design
Estimate Graduation: December 2025

EXPERIENCE

- **Footwear Design Internship**
Champion Greater China — October 2024 to April 2025

-Contributed impactful design ideas to the team, developed preliminary sketches into refined concepts, participated in color design and material selection, created tech packs for factory sample production, and photographed key shoe styles for promotional use at trade shows.

- **ArtCenter Sponserd Team Project**
Interactive PRD for Wellness — 22FA

RECOGNITION

- **GLOBAL FOOTWEAR AWARDS 2024**
Project: Sony Kendo Rebirth
Category: Gravity Sketch Footwear
— December 2024

- **FIT SPORT DESIGN AWARDS 2024**
Project: Sony Kendo Rebirth
Category: Indoor Sports
— May 2024

- **Gravity Sketch Certified Designer & Certified Professional**
Feel confident in VR and Gravity Sketch while mastering wireframing and surfacing to bring more complex ideas to life in VR.
— Issued July 2024

- **ArtCenter Gallery Exhibition**
Origami Pendant Lamp — 21FA
Cyber Rambler — 22SU
Saucony Endorphin Bounce — 23SU
Dr. Martens Solemate Set — 23SU
Sony Kendo Rebirth — 23FA

- **ArtCenter UG Scholarship**
21FA — Present

DESIGN SKILLS

- Footwear Design Development
- Storytelling / Storyboarding
- User / Trend Insight Research
- CAD / VR / Physical Modeling
- Material Application & Rendering
- Digital & Physical Sketching
- Laser Cutting & 3D Printing
- Tape Drawing & Patternmaking
- Trend & Fashion Awareness

DIGITAL SKILLS

- Mac & PC Platforms
- Gravity Sketch
- Adobe Substance Suite
- Adobe Illustrator
- Adobe InDesign
- Adobe Photoshop
- Procreate
- SolidWorks
- Keyshot
- Blender